Web 2.0 Tools for teachers

Web 2.0 tools for school education

THE TEACHER'S ROLES

✔ Today the work of the teacher is not only limited to the frontal lesson with the students, but all teachers are engaged in ongoing activities of preparing lessons, planning and organizing teaching work, preparing and evaluating tests, refresher courses, relationships with parents, relationships with colleagues and with the administrative staff of the school. Some useful tools for the teaching profession are presented in the next slides.

TOOLS FOR TEACHERS

Evernote (https://evernote.com)

✔ Evernote is a web application dedicated to productivity and work organization used every day by thousands of professionals and very useful for teachers as well.

✔ It is that a digital notebook in which to write down all the information of interest using multimedia channels such as text, images, audio, and video clips. In the educational field, its uses are unlimited and range from lesson planning, presentation of learning content, noting down feedback from students in the classroom.
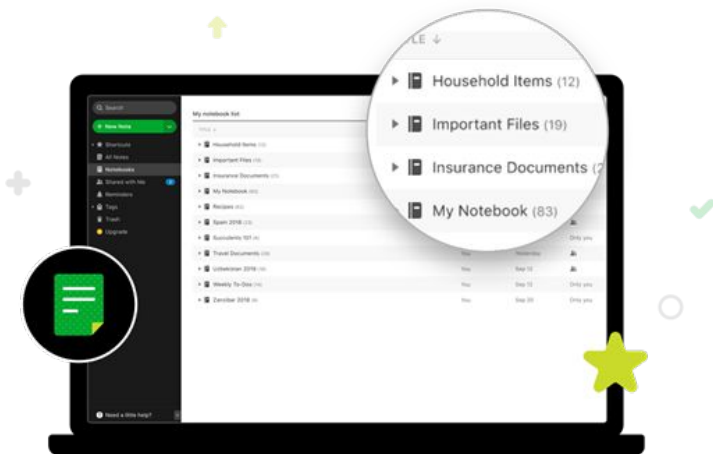
TOOLS FOR TEACHERS

Evernote

✔ Evernote allows users to take notes, create to-do lists, and make appointments, but with its multimedia features,

✔ it also allows users to record voice memos, capture photos, capture video making these notes searchable for quick and easy access wherever they are, whether at school, at home or on the go.

✔ Teachers can easily exchange and share materials with Evernote and can use it to create student portfolios, lesson plans, class management, and meeting minutes.

TOOLS FOR TEACHERS

Evernote

- ✔ is an indispensable tool for collecting and organizing information that might be of interest during Internet surfing.

- ✔ the collected notes can be selected at a later time giving the possibility not to lose any information without having to add all the pages, potentially of interest, in the favourites of browser.

TOOLS FOR TEACHERS

Trello http://trello.com

✔ is a Web application for the management and organization of work in a single or collaborative mode.

✔ Trello can be imagined as a clean whiteboard, where you can create lists of tasks and organize them most appropriately.

Trello

The key elements are 3:

1. Board: the whiteboard that represents the project

2. List: depending on the nature of the board, they represent the macro-steps of a project (e.g. "To do", "In process", "Done"); ideas (e.g. "Ideas for a task", "Ideas for a classroom activity" and so on), or they can be related to the various students who are part of group work (e.g. in a board created to do collaborative research on a particular topic, the lists will be used to collect the tasks of the various people involved).

Trello

3.   Card: is the basic unit of the board and can represent any things. From tasks to goals, from ideas to list of activities, there's really no limit to what they can be used for. In Trello you can use specialized card types have distinct attributes and their design is different from that of a default
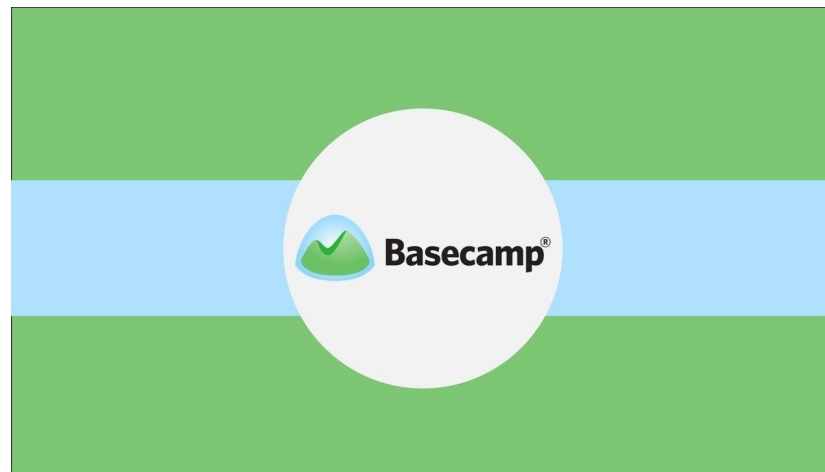
Basecamp

✔ Basecamp is a project management application available on the Internet and on mobile. It is used by millions of professionals around the world and is appreciated for its ease of use.

TOOLS FOR TEACHERS

Basecamp https://basecamp.com/

✔ Basecamp can be used on 6 boards:

2. Campfire: an informal discussion space for brainstorming and extracting the best ideas. This vision works like a social network where employees can vote and comment on the best ideas. This space allows users to share documents, links and requests

3. Message Board: is a space for official announcements such as a product launch, the start of a new project and the proposal of a great new idea.

TOOLS FOR TEACHERS

Basecamp

3. To-do: To-do list is a manager of shared tasks that are related to people and a milestone (date).

4. Schedule is an agenda presented in a "planning" format from the most immediate to the most distant events (meetings, interviews, deliverables, etc.).

TOOLS FOR TEACHERS

Basecamp

5. Check-in is a smart tool that lists all the good ideas appreciated by the team. It is then a matter of making a selection to materialize them into a project.

6. Sharing documents within the project team: images, spreadsheets, text documents, etc.