



Erasmus+

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# Exploration of Example Educational & Leisure Games

Games-Based Learning & Gamification in 3D Virtual Learning Environments

# QUESTLINE OVERVIEW



## *Exploration of Example Educational & Leisure Games*

Quest	Task
World of Mathematics	Exploration
World of Physics	Exploration
Playground	Exploration
Level	8
Challenge	Identify the key instructional design elements of 2 educational games of your choice and note your observations.
Boss Fight	Play the example games!
Achievement	Learning From the Best

# QUESTLINE DESCRIPTION



## *Highlights*

- ✓ As the gamification course comes to an end, we saved the best for last!
- ✓ In the final questline you become a 'student'!
- ✓ Go out in the open (virtual) world and play the educational games we have designed for different educational subjects!
- ✓ Will you manage to beat your peers and hit the leaderboard?

**Good luck!**